



Amlogic

How to add an new resolution


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Revision History

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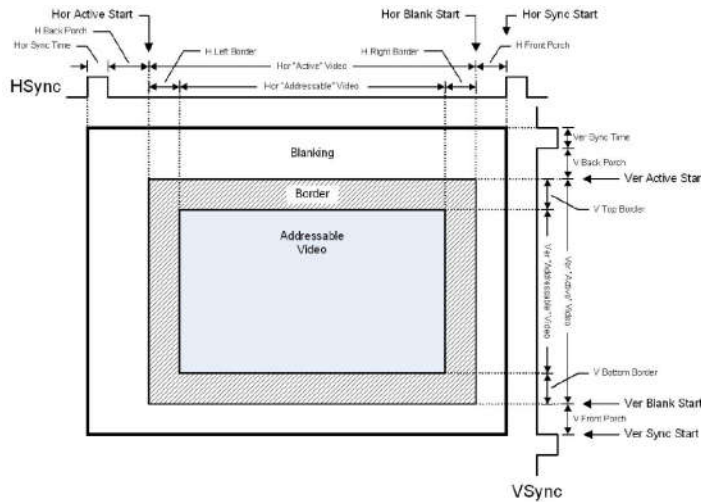
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1. 添加自定义分辨率

一、核实分辨率参数

要添加自定义分辨率，首先需要核实客户提供的分辨率参数，包括像素时钟(Pixel Clock)，水平可见宽度(H Active)，水平总长(H Total)，水平前沿(H FPorch)，水平同步宽度(H Sync)，水平后沿(H BPorch)，垂直可见高度(V Active)，垂直总长(V Total)，垂直前沿(V FPorch)，垂直同步宽度(V Sync)，垂直后沿(V BPorch)。详细的参数描述如下图，其中 Border 为很久以前的概念，现在的分辨率 Border 全是为 0 的。



上述参数满足如下等式：

$$H \text{ Total} = H \text{ Active} + H \text{ FPorch} + H \text{ Sync} + H \text{ BPorch}$$

$$V \text{ Total} = V \text{ Active} + V \text{ FPorch} + V \text{ Sync} + V \text{ BPorch}$$

$$H \text{ Blank} = H \text{ FPorch} + H \text{ Sync} + H \text{ BPorch} = H \text{ Total} - H \text{ Active}$$

$$V \text{ Blank} = V \text{ FPorch} + V \text{ Sync} + V \text{ BPorch} = V \text{ Total} - V \text{ Active}$$

另外水平和垂直频率的计算方法是：

$$H \text{ Freq} = \text{Pixel Clock} / H \text{ Total}$$

$$V \text{ Freq} = \text{Pixel Clock} / H \text{ Total} / V \text{ Total} = H \text{ Freq} / V \text{ Total}$$

客户提供的参数必须满足上述条件，如不满足要和客户沟通好。

本文中我们以客户要求的 3440x1440p60hz 为例，详细说明其配置方法。客户提供的详细参数如下：

H Active: 3440, H Total: 3600, H FPorch: 48, H Sync: 32, H BPorch: 80

V Active: 1440, V Total: 1481, V FPorch: 3, V Sync: 10, V BPorch: 28

Pixel Clock: 319750000Hz

二、在 Uboot 里面添加自定义分辨率按如下说明进行：

为了开机后能正常按照关机前的分辨率显示，必须在 Uboot 里面必须添加自定义分辨率相关的代码。

1. 添加 PLL 参数

芯片内部通过 PLL 产生像素时钟，因此需要计算 PLL 参数。参考《g12a_plls_application_note 2.8.1》，设置 PLL 产生像素时钟的方法如下。

$$\text{Target frequency} = 24\text{MHz} \cdot \frac{DPLL_M + \frac{DIV_FRAC}{2^{17}}}{DPLL_N} \cdot \frac{1}{OD}$$

其中 $24\text{MHz} \cdot \frac{DPLL_M + \frac{DIV_FRAC}{2^{17}}}{DPLL_N}$ 为 **DCO 的输出频率**，Target frequency 为像素时钟乘以 10，DPLL_M 为 8bit 无符号整数，DPLL_N 为 5bit 无符号整数，DIV_FRAC 为 19bit 无符号整数。

要确保 **DCO 的输出频率** 在 3G 和 6G 之间，当 Target frequency 不足 3G 时可以调节 OD，使之满足条件。DPLL_M，DPLL_N，DIV_FRAC 和 OD 在 HHI_GP0_PLL_CNTL0 和 HHI_GP0_PLL_CNTL1 寄存器中。在实际的计算中，Target frequency 以 KHz 为单位。

需要修改的文件、函数或变量如下表：

| 文件 | 函数或变量 |
|---|---------------------------|
| arch/arm/cpu/armv8/g12a/hdmitx20/enc_clk_config.c | 修改 set_hpll_clk_out |
| arch/arm/cpu/armv8/g12a/hdmitx20/enc_clk_config.c | 修改 setting_enc_clk_val_24 |
| arch/arm/cpu/armv8/g12b/hdmitx20/enc_clk_config.c | 修改 set_hpll_clk_out |
| arch/arm/cpu/armv8/g12b/hdmitx20/enc_clk_config.c | 修改 setting_enc_clk_val_24 |
| arch/arm/cpu/armv8/tm2/hdmitx20/enc_clk_config.c | 修改 set_hpll_clk_out |
| arch/arm/cpu/armv8/tm2/hdmitx20/enc_clk_config.c | 修改 setting_enc_clk_val_24 |

set_hpll_clk_out 函数中添加配置 P_HHI_HDMI_PLL_CNTL0/1/2/3/4/5/6 的代码, 相关寄存器说明可参考《G12A-HIU-Registers.docx》，至于非 DPLL_M, DPLL_N, DIV_FRAC, OD 的字段，不知道准确的理论根据，按照最接近的 Target frequency Copy 即可。set_hpll_clk_out 函数中并没有对 OD 进行配置，后面的代码会配置的。示例代码如下，注意 3197500 是 **DCO 的输出频率**，只有当 OD 等于 1 时，它才等于像素时钟。

```
case 3197500:
    hd_write_reg(P_HHI_HDMI_PLL_CNTL0, 0x3b000485); 0x85就是DPLL_M,
    hd_write_reg(P_HHI_HDMI_PLL_CNTL1, 0x00007555); 0x04>>2后就是
    hd_write_reg(P_HHI_HDMI_PLL_CNTL2, 0x00000000);
    hd_write_reg(P_HHI_HDMI_PLL_CNTL3, 0x0a691c00); DPLL_N,
    hd_write_reg(P_HHI_HDMI_PLL_CNTL4, 0x33771290); 0x7555就是DIV_FRAC
    hd_write_reg(P_HHI_HDMI_PLL_CNTL5, 0x39270000);
    hd_write_reg(P_HHI_HDMI_PLL_CNTL6, 0x50540000);
    hd_set_reg_bits(P_HHI_HDMI_PLL_CNTL0, 0x0, 29, 1);
    WAIT_FOR_PLL_LOCKED(P_HHI_HDMI_PLL_CNTL0);
    pr_info("HPLL: 0x%x\n", hd_read_reg(P_HHI_HDMI_PLL_CNTL0));
    break;
```

$24 \times 1000 \times (133 + 30037 / (2^{17})) = 3197499$ ，与需要的 3197500 相差无几。

在 setting_enc_clk_val_24 结构体数组中添加一个元素，该结构体的 hpll_clk_out 变量

为 $24MHz \times \frac{DPLL_M + \frac{DIV_FRAC}{2^N}}{DPLL_N}$ ，od1/2/3 的乘积为 OD 值。示例代码如下：

```
{
    {
        HDMIV_3440x1440p60hz, GROUP_END
    },
    1, VIU_ENCP, 3197500, 1, 1, 1, CLK_UTIL_VID_PLL_DIV_5, 2, 1, 1, -1
},
```

2. 添加支持模式

需要修改的文件、函数或变量如下表：

| 文件 | 函数或变量 |
|---|---------------|
| arch/arm/cpu/armv8/g12a/hdmitx20/hdmitx_set.c | 修改 gxbb_modes |
| arch/arm/cpu/armv8/g12b/hdmitx20/hdmitx_set.c | 修改 gxbb_modes |
| arch/arm/cpu/armv8/tm2/hdmitx20/hdmitx_set.c | 修改 gxbb_modes |

在 gxbb_modes 结构体数组中添加 VIC 宏定义和模式名称字符串。示例代码如下：

```
{HDMIV_3440x1440p60hz, "3440x1440p60hz", 0},
```



3. 添加 timing 参数

需要修改的文件、函数或变量如下表：

| 文件 | 函数或变量 |
|---|-------------------------------|
| arch/arm/cpu/armv8/g12a/hdmitx20/hdmitx_tvenc.c | 新增 tvregs_vesa_3440x1440p60hz |
| arch/arm/cpu/armv8/g12a/hdmitx20/hdmitx_tvenc.c | 修改 tvregsTab |
| arch/arm/cpu/armv8/g12b/hdmitx20/hdmitx_tvenc.c | 新增 tvregs_vesa_3440x1440p60hz |
| arch/arm/cpu/armv8/g12b/hdmitx20/hdmitx_tvenc.c | 修改 tvregsTab |
| arch/arm/cpu/armv8/tm2/hdmitx20/hdmitx_tvenc.c | 新增 tvregs_vesa_3440x1440p60hz |
| arch/arm/cpu/armv8/tm2/hdmitx20/hdmitx_tvenc.c | 修改 tvregsTab |

新增类型为 static const struct reg_t 结构体的全局变量，同时在 tvregsTab 数组中添加刚定义的变量。

static const struct reg_t 结构体全局变量的值可以通过_ENC_g9tv_4k1k_4k05k.xls 计

算，使用说明如下图。

_ENC_g9tv_4k1k_4k05k.xls

| | | | | | ok | debug | | | |
|------------------------|--------|--------|-------------------|-----------------------|------|-------|---------|------|------|
| ENCP_VIDEO_MODE | 0x1b8d | 0x4040 | 红色方框内的最右列就是计算出的数据 | | | | Hactive | 3440 | 3440 |
| ENCP_VIDEO_MODE_ADV | 0x1b8e | 0x18 | | | | | Vactive | 1440 | 1440 |
| ENCP_VIDEO_MAX_PXCNT | 0x1b97 | 0xE0F | 3599 | 2200 - 1 | 3599 | E0F | Htotal | 3600 | 3599 |
| ENCP_VIDEO_MAX_LNCNT | 0x1bae | 0x5C8 | 1480 | 1125 - 1 | 1480 | 5C8 | Hblank | 160 | |
| ENCP_VIDEO_HAVON_BEGIN | 0x1ba4 | 0x70 | 112 | 148 | 192 | C0 | Vtotal | 1481 | 1480 |
| ENCP_VIDEO_HAVON_END | 0x1ba3 | 0xDDF | 3551 | 2067 - 148 = 1920 - 1 | 2111 | 83F | Vblank | 41 | |
| ENCP_VIDEO_VAVON_BLINE | 0x1ba6 | 0x26 | 38 | 41 | 29 | 41 | Hfront | 48 | 48 |
| ENCP_VIDEO_VAVON_ELINE | 0x1baf | 0x5C5 | 1477 | 1120 - 41 = 1080 - 1 | 1120 | 460 | Hsync | 32 | 32 |
| ENCP_VIDEO_HSO_BEGIN | 0x1ba7 | 0x0 | 0 | | 0 | 0 | Hback | 80 | 80 |
| ENCP_VIDEO_HSO_END | 0x1ba8 | 0x20 | 32 | | 44 | 2C | Vfront | 3 | 3 |
| ENCP_VIDEO_VSO_BEGIN | 0x1ba9 | 0x1E | 30 | | 0 | 0 | Vsync | 10 | 10 |
| ENCP_VIDEO_VSO_END | 0x1baa | 0x32 | 50 | | 2199 | 897 | Vback | 28 | 28 |
| ENCP_VIDEO_VSO_BLINE | 0x1bab | 0x0 | 0 | 0 | 0 | 0 | | | |
| ENCP_VIDEO_VSO_ELINE | 0x1bac | 0xA | 10 | 5 | 5 | 5 | | | |
| ENCP_DVI_HSO_BEGIN | 0x1c30 | 0x2 | 2 | | 2 | 2 | | | |
| ENCP_DVI_HSO_END | 0x1c31 | 0x22 | 34 | 2200 - 2158 + 2 = 44 | 46 | 2E | | | |
| ENCP_DVI_VSO_BLINE_EVN | 0x1c32 | 0x0 | 0 | | 0 | 0 | | | |
| ENCP_DVI_VSO_BLINE_ODD | 0x1c33 | 0x0 | 0 | | | | | | |
| ENCP_DVI_VSO_ELINE_EVN | 0x1c34 | 0xA | 10 | 1125 - 1124 + 4 = 5 | 5 | 5 | | | |
| ENCP_DVI_VSO_ELINE_ODD | 0x1c35 | 0x0 | 0 | | | | | | |
| ENCP_DVI_VSO_BEGIN_EVN | 0x1c36 | 0x2 | 2 | | 2 | 2 | | | |
| ENCP_DVI_VSO_BEGIN_ODD | 0x1c37 | 0x0 | 0 | | | | | | |
| ENCP_DVI_VSO_END_EVN | 0x1c38 | 0x2 | 2 | | 2 | 2 | | | |
| ENCP_DVI_VSO_END_ODD | 0x1c39 | 0x0 | 0 | | | | | | |
| ENCP_DE_H_BEGIN | 0x1c3a | 0x72 | 114 | | 194 | C2 | | | |
| ENCP_DE_H_END | 0x1c3b | 0xDE2 | 3554 | 2070 - 150 = 1920 | 2114 | 842 | | | |
| ENCP_DE_V_BEGIN_EVEN | 0x1c3c | 0x26 | 38 | | 41 | 29 | | | |
| ENCP_DE_V_END_EVEN | 0x1c3d | 0x5C6 | 1478 | 1121 - 41 = 1080 | 1121 | 461 | | | |
| ENCP_DE_V_BEGIN_ODD | 0x1c3e | 0x0 | 0 | | | | | | |
| ENCP_DE_V_END_ODD | 0x1c3f | 0x0 | 0 | | | | | | |
| VPU_HDMI_SETTING | 0x271b | | | | | | | | |
| VPP_POSTBLEND_H_SIZE | 0x1d21 | 0xD70 | 3439 | | | | | | |

程序中的示例代码如下，其中 P_ENCP_VIDEO_EN，P_ENCI_VIDEO_EN，MREG_END_MARKER 的数据来源不清楚，Copy 其它逐行扫描的分辨率都是 0。

```
static const struct reg_t tvregs_vesa_3440x1440p60hz[] = {
    {P_ENCP_VIDEO_EN, 0},
    {P_ENCI_VIDEO_EN, 0},

    {P_ENCP_VIDEO_MODE, 0x4040},
    {P_ENCP_VIDEO_MODE_ADV, 0x18},
    {P_ENCP_VIDEO_MAX_PXCNT, 0xE0F},
    {P_ENCP_VIDEO_MAX_LNCNT, 0x5C8},
    {P_ENCP_VIDEO_HAVON_BEGIN, 0x70},
    {P_ENCP_VIDEO_HAVON_END, 0xDDF},
    {P_ENCP_VIDEO_VAVON_BLINE, 0x26},
    {P_ENCP_VIDEO_VAVON_ELINE, 0x5C5},
    {P_ENCP_VIDEO_HSO_BEGIN, 0x0},
    {P_ENCP_VIDEO_HSO_END, 0x20},
    {P_ENCP_VIDEO_VSO_BEGIN, 0x1E},
    {P_ENCP_VIDEO_VSO_END, 0x32},
    {P_ENCP_VIDEO_VSO_BLINE, 0x0},
    {P_ENCP_VIDEO_VSO_ELINE, 0xA},

    {P_ENCI_VIDEO_EN, 0},
    {MREG_END_MARKER, 0}
};

(HMIV_3440x1440p60hz, tvregs_vesa_3440x1440p60hz),
```

4. 添加 mode 的详细信息

需要修改的文件、函数或变量如下表：

| 文件 | 函数或变量 |
|--------------------------|--|
| common/hdmi_parameters.c | 新增 fmt_para_vesa_3440x1440p60_43x18 |
| common/hdmi_parameters.c | 修改 all_fmt_paras |

在 common/hdmi_parameters.c 文件中添加类型为 static struct hdmi_format_para 结构体的全局变量，同时在 all_fmt_paras 数组中添加刚定义的变量。示例代码如下：

```
static struct hdmi_format_para fmt_para_vesa_3440x1440p60_43x18 = {
    .vic = HDMI_V_3440x1440p60hz,
    .name = "3440x1440p60hz",
    .sname = "3440x1440p60hz",
    .pixel_repetition_factor = 0,
    .progress_mode = 1,
    .scrambler_en = 0,
    .tmbs_clk_div40 = 0,
    .tmbs_clk = 319750,
    .timing = {
        .pixel_freq = 319750,
        .h_freq = 88819,
        .v_freq = 59973,
        .vsync_polarity = 1, /* +VSync */
        .hsync_polarity = 1, /* +HSync */
        .h_active = 3440,
        .h_total = 3600,
        .h_blank = 160,
        .h_front = 48,
        .h_sync = 32,
        .h_back = 80,
        .v_active = 1440,
        .v_total = 1481,
        .v_blank = 41,
        .v_front = 3,
        .v_sync = 10,
        .v_back = 28,
        .v_sync_ln = 1,
    },
};

/*fmt para vesa 3440x1440p60 43x18,
```

5. 添加 VIC 编号

需要修改的文件、函数或变量如下表：

| 文件 | 函数或变量 |
|------------------------|------------------|
| include/amlogic/hdmi.h | 修改 enum hdmi_vic |

在 enum hdmi_vic 枚举中添加一个成员。示例代码如下：

```
HDMI_V_3440x1440p60hz,
```

三、在 Kernel 里面添加自定义分辨率按如下说明进行：

1. 添加 PLL 参数

需要修改的文件、函数或变量如下表：

| 文件 | 函数或变量 |
|---|---------------------------|
| drivers/amlogic/media/vout/hdmitx/hdmi_tx_20/hw/hw_g12a.c | 修改 set_g12a_hpll_clk_out |
| drivers/amlogic/media/vout/hdmitx/hdmi_tx_20/hw/hw_clk.c | 修改 setting_enc_clk_val_24 |

计算 PLL 参数的方法与 uboot 里面相同，在 set_g12a_hpll_clk_out 函数中做与 uboot 相同的添加即可。示例代码如下：

```
case 3197500:
    hd_write_reg(P_HHI_HDMI_PLL_CNTL0, 0x3b000485); 0x85就是DPLL_M,
    hd_write_reg(P_HHI_HDMI_PLL_CNTL1, 0x00007555); 0x04>>2后就是
    hd_write_reg(P_HHI_HDMI_PLL_CNTL2, 0x00000000);
    hd_write_reg(P_HHI_HDMI_PLL_CNTL3, 0x0a691c00); DPLL_N,
    hd_write_reg(P_HHI_HDMI_PLL_CNTL4, 0x33771290); 0x7555就是DIV_FRAC
    hd_write_reg(P_HHI_HDMI_PLL_CNTL5, 0x39270000);
    hd_write_reg(P_HHI_HDMI_PLL_CNTL6, 0x50540000);
    hd_set_reg_bits(P_HHI_HDMI_PLL_CNTL0, 0x0, 29, 1);
    WAIT_FOR_PLL_LOCKED(P_HHI_HDMI_PLL_CNTL0);
    pr_info("HPLL: 0x%x\n", hd_read_reg(P_HHI_HDMI_PLL_CNTL0));
    break;
```

在 setting_enc_clk_val_24 结构体数组中添加一个元素，与 uboot 中的添加相同。示例代码如下：

```
{(HDMIV_3440x1440p60hz,
  HDMI_VIC_END),
  3197500, 1, 1, 1, VID_PLL_DIV_5, 2, 1, 1, -1),
```

2. 添加色域，色深，色彩空间等信息

需要修改的文件、函数或变量如下表：

| 文件 | 函数或变量 |
|--|----------------------------|
| drivers/amlogic/media/vout/hdmitx/hdmi_tx_20/hdmi_tx_video.c | 修改 hdmi_tx_video_params |

在文件的 hdmi_tx_video_params 结构体数组中添加一个元素。示例代码如下：

```
{
    .VIC = HDMIV_3440x1440p60hz,
    .color_prefer = COLORSPACE_RGB444,
    .color_depth = COLORDEPTH_24B,
    .bar_info = B_UNVALID,
    .repeat_time = NO_REPEAT,
    .aspect_ratio = ASPECT_RATIO_SAME_AS_SOURCE,
    .cc = CC_NO_DATA,
    .ss = SS_NO_DATA,
    .sc = SC_NO_UINFORM,
},
```

3. 添加 timing 参数

需要修改的文件、函数或变量如下表：

| 文件 | 函数或变量 |
|--|----------------------------------|
| drivers/amlogic/media/vout/hdmitx/hdmi_tx_20/hw/enc_cfg_hw.c | 新增 tvregs_vesa_3440x1440p60hz |
| drivers/amlogic/media/vout/hdmitx/hdmi_tx_20/hw/enc_cfg_hw.c | 修改 tvregsTab |

添加类型为 static const struct reg_s 结构体的全局变量，同时在 tvregsTab 数组中添加刚定义的变量。相关的数值与 uboot 里面相同。示例代码如下：

```
static const struct reg_s tvregs_vesa_3440x1440p60hz[] = {
    {P_ENCP_VIDEO_EN, 0},
    {P_ENC1_VIDEO_EN, 0},
    {P_VENC_VDAC_SETTING, 0xff},

    {P_ENCP_VIDEO_MODE, 0x4040},
    {P_ENCP_VIDEO_MODE_ADV, 0x18},
    {P_ENCP_VIDEO_MAX_FXCNT, 0xEF},
    {P_ENCP_VIDEO_MAX_LMCNT, 0x5C},
    {P_ENCP_VIDEO_HAVON_BEGIN, 0x70},
    {P_ENCP_VIDEO_HAVON_END, 0xDD},
    {P_ENCP_VIDEO_VAVON_BLINE, 0x26},
    {P_ENCP_VIDEO_VAVON_ELINE, 0x5C},
    {P_ENCP_VIDEO_HSO_BEGIN, 0x0},
    {P_ENCP_VIDEO_HSO_END, 0x20},
    {P_ENCP_VIDEO_VSO_BEGIN, 0x1E},
    {P_ENCP_VIDEO_VSO_END, 0x32},
    {P_ENCP_VIDEO_VSO_BLINE, 0x0},
    {P_ENCP_VIDEO_VSO_ELINE, 0xA},

    {P_VPU_VIU_VENC_MUX_CTRL, 0xA},
    {P_ENC1_VIDEO_EN, 0},
    {MREG_END_MARKER, 0}
};

{HDMI_V_3440x1440p60hz, tvregs_vesa_3440x1440p60hz},
```

4. 添加 mode 的详细信息

需要修改的文件、函数或变量如下表：

| 文件 | 函数或变量 |
|---|--|
| drivers/amlogic/media/vout/hdmitx/hdmi_common/hdmi_parameters.c | 新增 fmt_para_vesa_3440x1440p60_43x18 |
| drivers/amlogic/media/vout/hdmitx/hdmi_common/hdmi_parameters.c | 修改 all_fmt_paras |

添加类型为 static struct hdmi_format_para 结构体的全局变量，同时在 all_fmt_paras 数组中添加刚定义的变量。示例代码如下：

```
static struct hdmi_format_para fmt_para_vesa_3440x1440p60_43x18 = {
    .vic = HDMI_V_3440x1440p60hz,
    .name = "3440x1440p60hz",
    .pixel_repetition_factor = 0,
    .progress_mode = 1,
    .scrambler_en = 0,
    .tmbs_clk_div40 = 0,
    .tmbs_clk = 319750,
    .timing = {
        .pixel_freq = 319750,
        .h_freq = 88819,
        .v_freq = 59973,
        .vsync_polarity = 1, /* +VSync */
        .hsync_polarity = 1, /* +HSync */
        .h_active = 3440,
        .h_total = 3600,
        .h_blank = 160,
        .h_front = 48,
        .h_sync = 32,
        .h_back = 80,
        .v_active = 1440,
        .v_total = 1481,
        .v_blank = 41,
        .v_front = 3,
        .v_sync = 10,
        .v_back = 28,
        .v_sync_ln = 1,
    },
    .hdmitx_vinfo = {
        .name = "3440x1440p60hz",
        .mode = VMODE_HDMI,
        .width = 3440,
        .height = 1440,
        .field_height = 1440,
        .aspect_ratio_num = 43,
        .aspect_ratio_den = 18,
        .sync_duration_num = 60,
        .sync_duration_den = 1,
        .video_clk = 319750000,
        .htotal = 3600,
        .vtotal = 1481,
        .fr_adj_type = VOUT_FR_ADJ_HDMI,
        .viu_color_fmt = COLOR_FMT_YUV444,
        .viu_mux = VIU_MUX_ENCP,
    },
};
```